

Guide

For

Developpers

Scilab Inside

Scilab Group

```
-->plot(1:10)
-->xbase()
-->//      simple rectangle
-->xrect(0,1,3,1)
-->//      filling a rectangle
-->xfrect(3.1,1,3,1)

-->//      writing in the rectangle
-->xstring(0.5,0.5,"xrect(0,1,3,1)")

-->//      writing black on black !
-->xstring(4.,0.5,"xfrect(3.1,1,3,1)")

-->//      reversing the video
-->xset("alufunction",6)

-->xstring(4.,0.5,"xfrect(3.1,1,3,1)")

-->xset("alufunction",3)

-->//      drawing a polyline
-->X=[0 1 2 3 4];
-->Y=[2.5 1.5 1.8 1.3 2.5];
-->xpoly(X,Y,"lines",1)
-->xstring(0.5,2.,"xpoly(X,Y,\"lines\"")
-->//      drawing arrows
```

